

Fractured Seal

Category: Crypto Primitive: RSA Technique: Coppersmith / partial key exposure Solve time: 5.7 s

FLAG
HTB{r3c0v3r1ng_RSA_k3ys___l1k3___Me0w___me0o00o0o0w___Me0w}

One of the Registry's oldest key-scrolls survived the fall of Crownspire, though time and fire spared only fragments of its writing, and most in the vault dismissed it as useless. Caldryn didn't. She always said a seal doesn't have to be whole to still remember the door it once opened.

1. Files provided

File	Description
encrypt.py	The encryption script
flag.enc	256-byte raw RSA ciphertext
fractured_seal.pem	An RSA private key with most characters replaced by *

encrypt.py is textbook, unpadded RSA:

```
from Crypto.PublicKey import RSA
from Crypto.Util.number import long_to_bytes, bytes_to_long, getPrime

p = getPrime(1024)
q = getPrime(1024)
n = p * q
e = 0x10001
d = pow(e, -1, (p-1)*(q-1))

m = bytes_to_long(open('flag.txt', 'rb').read())

open('seal.pem', 'wb').write(RSA.construct((n, e, d)).export_key())
open('flag.enc', 'wb').write(long_to_bytes(pow(m, e, n)))
```

No padding, no exotic maths, standard 2048-bit modulus and `e = 65537`. There is nothing wrong with the *scheme* — so the entire challenge lives in the damaged PEM file.

2. Looking at the damaged key

```
-----BEGIN RSA PRIVATE KEY-----
MIIeowIBAAKCAQEAjK59ahXLX7a+oF+jt5icukpGeNXXgQ04D3jPeLaGAupJm6a6
9PnWCf0W3QDhmCPxLYWSr1C4DvxP23UlvP8Lcfu+w/oIS0jDHkfnv+m1Qku/ii9w
ehy/iRNUUeaH88K4AA0XFvJoak5I0Igi5ksP/CsyGMRJbUe898eLZjY0YAoA2+fi
LjjfYDBHliYXrva55W902ie2SNZ2Q859kAb0IQj/DK3LuAHqtuE7Hvm2KDydU0jj
iMFz5uhwcU5njXnHdZRfrCTaUWBLXmE8PCbIuy8hJqhL+iD10cwTS8Yo8xoTtoc
7HFFfXYNoKjnqgp+L0mLwQGQe02Yo1Hb8SCVd*****
*****
...
*****2msCgYEAwLGx
cJ7/YCgq9GPDs16cHPNZEmYrbSX+atzUBB02jLYg0QbXfitTIHFU+55DqIxFO0cu
+CahrPQQR0oZAAIPg0LdaGd+3R3/ri*****
*****
*****      l
*****      (° 。 7
*****      l、 ~□
*****      じしf_、 )ノ
*****
...
-----END RSA PRIVATE KEY-----
```

Two things matter here:

1. The `*` characters are in-place substitutions, not deletions. Every masked character occupies exactly one Base64 position, so the surviving characters are still at their original offsets. That is what makes recovery possible at all.
2. Lines 18–21 of the body contain an ASCII-art cat that ate some of the `*`s. Those lines are 30/27/29/29 Base64 characters long instead of 64. To keep the offsets of everything *after* them correct, each of those lines must be restored to 64 masked characters. (In this challenge the surviving fragments all sit *before* the cat, so this only affects the length sanity-check — but getting alignment right is what lets us trust the parse.)

After normalisation the body is **1588 Base64 characters = 397 groups = 1191 DER bytes**.

3. Recovering the surviving bytes

Base64 packs 3 bytes into 4 characters. Within one group of 4 characters `c0 c1 c2 c3`:

- byte 0 depends on `c0, c1`
- byte 1 depends on `c1, c2`
- byte 2 depends on `c2, c3`

So a byte is recoverable whenever **both** of the characters it depends on survived — a group with 3 known characters still yields 2 known bytes. Decoding at this granularity rather than group granularity gains one extra byte at the end of the second fragment, which turns out to be free precision.

```

import base64

raw = [l.rstrip('\n') for l in open('fractured_seal.pem')][1:-1]
B64 = 'ABCDEFGHIJKLMNOPQRSTUVWXYZabcdefghijklmnopqrstuvwxyz0123456789+/'

lines = [''.join(c for c in l if c in B64 + '*') for l in raw]
# lines 17..20 (0-indexed) are mangled by the ASCII cat -> restore full-width masks
s = ''.join(lines[:17]) + '*' * 256 + ''.join(lines[21:])
assert len(s) == 1588

known = {}
for g in range(len(s) // 4):
    v = [B64.index(c) if c != '*' else None for c in s[4*g:4*g+4]]
    if v[0] is not None and v[1] is not None: known[3*g] = (v[0] << 2) | (v[1] >> 4)
    if v[1] is not None and v[2] is not None: known[3*g + 1] = ((v[1] & 15) << 4) | (v[2] >> 2)
    if v[2] is not None and v[3] is not None: known[3*g + 2] = ((v[2] & 3) << 6) | v[3]

```

This yields exactly two surviving runs of DER bytes:

```
known byte runs: [(0, 266), (663, 741)]
```

346 bytes out of 1191 — about 29% of the key.

4. Mapping the fragments onto the DER structure

A PKCS#1 `RSAPrivateKey` is a fixed-shape DER `SEQUENCE`:

```

RSAPrivateKey ::= SEQUENCE {
    version, modulus n, publicExponent e, privateExponent d,
    prime1 p, prime2 q, exponent1 dP, exponent2 dQ, coefficient qInv
}

```

Because every field length is predictable for a 2048-bit key, the byte offsets can be laid out exactly. The first surviving run begins with `30 82 04 a3 02 01 00 02 82 01 01 00 8c ae 7d ...` which confirms it:

Offset	Bytes	Field	Status
0–3	30 82 04 a3	SEQUENCE, 1187 bytes content	known (1187 + 4 = 1191 ✓)
4–6	02 01 00	version = 0	known
7–10	02 82 01 01	INTEGER, 257 bytes	known
11–267		n (leading 00)	known except the very last byte (offset 267)
268–272	02 03 01 00 01	e = 65537	masked, but known from encrypt.py
273–276	02 82 01 00	INTEGER, 256 bytes	masked
277–532		d	fully masked
533–535	02 81 81	INTEGER, 129 bytes	masked
536–664		p (leading 00)	only the last 2 bytes known: da 6b
665–667	02 81 81	INTEGER, 129 bytes	known
668–796		q (leading 00)	top 73 bytes known (offsets 669–741)
797–1190		dP, dQ, qInv	fully masked

The little visible island 2msCgYEAwLGx decodes to da 6b 02 81 81 00 c0 b1 b1 — i.e. the tail of p, the DER header of q, and the first bytes of q. That is the crack the whole solve goes through.

So the usable material is:

- n: 2048 bits, of which the top 2040 are known — the low byte is masked.
- q: the **top 584 bits** of a 1024-bit prime (73 bytes × 8), leaving 440 unknown low bits.
- p: the **low 16 bits**, 0xda6b — a free correctness check.
- d, dP, dQ, qInv: nothing.

5. Why 584 known bits of q is game over

This is the classic "factoring with high bits known" setting solved by Coppersmith's method. Writing

$$q = A + x, \quad A = q_{hi} \cdot 2^{440}, \quad 0 \leq x < 2^{440}$$

we need the small root x of the monic linear polynomial

$$f(x) = x + A \pmod{n}$$

where "small root" means we recover any root bounded by roughly $N^{(\beta^2)} = N^{(1/4)}$ when the divisor we are chasing has size N^β , here $\beta = 1/2$.

$$N^{(1/4)} = 2^{512} > 2^{440} = \text{our unknown}$$

So knowing **more than half** the bits of one prime (512 of 1024) suffices, and 584 known bits gives 72 bits of comfortable margin. The intuition behind the challenge flavour text is exactly this: *a seal doesn't have to be whole to still remember the door it once opened.*

The complication: n is not fully known either

Coppersmith works **modulo** n , so it needs n exactly — and offset 267, the low byte of n , is masked. Since $n = p \cdot q$ with both primes odd, n is odd, which leaves only **128 candidates**. Each candidate is cheap to test: run the lattice step and check whether the returned root produces a genuine divisor of the candidate n . Only the true modulus can factor, so the sweep is self-validating.

6. Implementation

No Sage was available in the environment, so Coppersmith is implemented directly on top of `fpyl1l`'s LLL using the standard Howgrave-Graham construction. For a monic degree-1 f and parameters m , t the lattice is spanned by

$$g_i(x) = n^{(m-i)} \cdot f(x)^i \quad (0 \leq i \leq m), \quad h_j(x) = x^j \cdot f(x)^m \quad (1 \leq j \leq t)$$

with each column scaled by X^k so that short vectors correspond to polynomials that are small on $|x| \leq X$.

Choosing m and t . With $X = n^\gamma$, $\gamma = 440/2048 \approx 0.2148$, the reduction succeeds when

$$\left[\frac{m(m+1)}{2} + \gamma \cdot \left(\frac{m(m+1)}{2} + t \cdot m + \frac{t(t+1)}{2} \right) \right] / (m + t + 1) < \beta_m = 0.5m$$

Evaluating small values: $m=4, t=4$ gives $1.970 < 2.0$ (tight), while $m=5, t=5$ gives $2.437 < 2.5$ — roughly 129 bits of slack in a dimension-11 lattice. That is the parameter set used.

Root finding. After LLL, row 0 encodes a polynomial h with $h(x_0) = 0$ over the integers. Rather than fighting 5000-bit coefficients numerically, substitute $x = X \cdot y$: the coefficients $a_k \cdot X^k$ are then all of comparable magnitude, so the roots in $y \in [0, 1]$ are numerically well behaved and `mpmath.polyroots` finds them at modest precision. Each candidate is rounded to an integer and verified **exactly** with integer arithmetic, so numerical error can never produce a false positive.

`cop.py` — the Coppersmith routine:

```

from fpylll import IntegerMatrix, LLL
from mpmath import mp, mpf, polyroots

def _build(n, A, X, m, t):
    """Howgrave-Graham lattice for  $f(x) = x + A \bmod n$ , divisor  $\geq n^{0.5}$ ."""
    fpow = [[1]]
    for _ in range(m):
        #  $f(x)^i$  coefficient lists
        prev = fpow[-1]
        cur = [0] * (len(prev) + 1)
        for j, c in enumerate(prev):
            cur[j] += c * A
            cur[j + 1] += c
        fpow.append(cur)

    polys = [[c * pow(n, m - i) for c in fpow[i]] for i in range(m + 1)]
    polys += [[0] * j + fpow[m] for j in range(1, t + 1)]

    d = m + t + 1
    B = IntegerMatrix(d, d)
    Xp = [X**k for k in range(d)]
    for r, cf in enumerate(polys):
        for k, c in enumerate(cf):
            B[r, k] = c * Xp[k]
    return B, d, Xp

def small_roots(n, A, X, m=5, t=5):
    B, d, Xp = _build(n, A, X, m, t)
    LLL.reduction(B)

    out = set()
    for row in range(min(3, d)):
        a = [B[row, k] // Xp[k] for k in range(d)]
        while a and a[-1] == 0:
            a.pop()
        if len(a) < 2:
            continue

        # substitute  $x = X*y$  so the coefficients are balanced
        cy = [a[k] * Xp[k] for k in range(len(a))][::-1]
        mp.dps = 200
        scale = max(abs(c) for c in cy)
        try:
            rts = polyroots([mpf(c) / mpf(scale) for c in cy],
                             maxsteps=500, extraprec=400)
        except Exception:
            continue

        for r in rts:
            if abs(mp.im(r)) > mpf(10)**-20:
                continue
            x0 = int(mp.nint(mp.re(r) * mpf(X)))
            for cand in (x0 - 1, x0, x0 + 1):
                # exact integer check
                if 0 <= cand <= X and sum(c * cand**k for k, c in enumerate(a)) == 0:
                    out.add(cand)
    return sorted(out)

```

`solve.py` — the sweep over the masked byte of `n`:

```

import sys
from cop import small_roots
from Crypto.Util.number import long_to_bytes

n_hi, q_hi, p_low = [int(x) for x in open('parts.txt').read().split()]
UNK = 1024 - 584          # unknown low bits of q
A   = q_hi << UNK         # known high part of q
X   = 1 << UNK
c   = int.from_bytes(open('flag.enc', 'rb').read(), 'big')
e   = 0x10001

for b in range(1, 256, 2):      # n = p*q is odd
    n = (n_hi << 8) | b
    for x in small_roots(n, A, X, m=5, t=5):
        q = A + x
        if q > 1 and n % q == 0:
            p = n // q
            assert p & 0xffff == p_low      # matches the surviving p fragment
            d = pow(e, -1, (p - 1) * (q - 1))
            print("[+] n's masked byte = 0x%02x" % b)
            print("[+] p =", p)
            print("[+] q =", q)
            print("[+] FLAG:", long_to_bytes(pow(c, d, n)))
            sys.exit(0)
print("no root found")

```

7. Result

The sweep finishes in **5.7 seconds**:

```

[+] n's masked byte = 0x75
[+] p low 16 bits check: 0xda6b expected 0xda6b
[+] FLAG: b'HTB{r3c0v3r1ng_RSA_k3ys___l1k3___Me0w___me0o00o0o0w___Me0w}'

```

p:

```

13124549768654819546700256557186514256030154457002075123214296128901292137659315990105210373044025
09250078364571091798865478364860116664675840649702413800933854462769580005323684276486680717655099
81171770398020329521298809677306252117144794197756373244812597628909948298104892770922899165466399
775874596133483

```

q:

```

13531440837884279075160587805093120906606763524971749835088227449141061118883419851243354286097798
09152676158301800885535151268084743410437364598058108247617809133911167956223988434687152986694403
08270490800437972694168370812052926427757058006436117836843232703533488083597801200757836873180405
061962240493471

```

Note the two independent confirmations that fall out for free: the masked byte of **n** resolves to a single value **0x75**, and the recovered **p** ends in **0xda6b**, exactly matching the two-byte **p** fragment that was never used as

an input to the attack.

8. Verification

Reconstructing the full private key from `(p, q, e)` and re-exporting it reproduces the original DER byte-for-byte wherever the original survived:

```
import base64
from Crypto.PublicKey import RSA

n = p * q
d = pow(e, -1, (p - 1) * (q - 1))
pem = RSA.construct((n, e, d, p, q)).export_key().decode()
der = base64.b64decode(''.join(pem.split('\n')[1:-1]))

assert len(der) == 1191
assert all(der[i] == v for i, v in known.items()) # all 346 surviving bytes
```

```
rebuilt DER length: 1191 (expected 1191)
surviving bytes compared: 346 mismatches: 0
ciphertext < n: True
```

The seal is whole again.

9. Takeaways

- **Masked ≠ lost.** Because the redaction preserved character positions, Base64 offsets stayed intact and the rigid PKCS#1 DER layout told us precisely which field each surviving byte belonged to. Structure-aware parsing is the whole first half of this challenge.
- **Decode Base64 per-character, not per-group.** A group with 3 of 4 characters intact still yields 2 bytes. Small win here, but the habit matters when fragments are sparser.
- **Half the bits of one prime is enough.** Coppersmith's method factors a 2048-bit modulus given ~512 known bits of a 1024-bit factor. Redacting "most" of a private key is not protection; an RSA private key must be treated as all-or-nothing.
- **An unknown modulus byte is not a wall.** When a parameter the attack structurally requires is only *slightly* unknown, fold it into a brute-force loop around the attack. Here 128 candidates cost 5.7 seconds total, and the attack itself acts as the oracle for which candidate is right.
- **Never trust floating point for the final answer.** Numerics only propose candidate roots; every candidate was confirmed with exact integer arithmetic.
- And the ASCII cat hiding in the redaction was foreshadowing the flag all along: `Me0w`.

